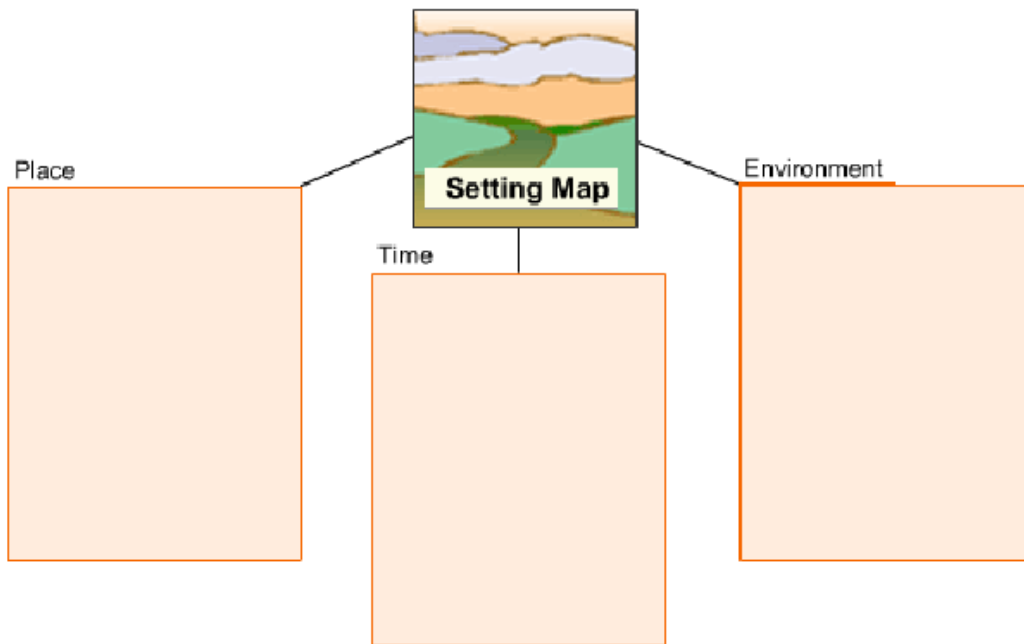


Three Elements of Setting Development

- Place
- Time
- Environment



Other tips in developing the setting:

Place might include such things as a city, state, country, castle, cottage, playground, ship, mountain, or stadium.

Time might include clues that let us know it is the afternoon, evening, the future, colonial times, or clock time.

Environment might include details that describe the weather, the noise level, or darkness.