Short Story Fair Projects

1. Bring in one physical artifact to interest people in the story. This object can be symbolic, represent something important to the character, represent a setting or mood, or represent a response to the story.

2. Select a piece of music or a song that in some way illustrates something in the story. Audio tape it so it can be played during the fair.

3. Find or write a poem that illuminates some aspect of the short story. Write it out neatly, illustrate it if desired, write an explanation of how it connects to the story, and post it on your display. If desired, use the ReadWriteThink Printing Press (http://interactives.mped.org/ppress110.aspx) to create a final copy.

4. Create a collage or mobile that illuminates the setting or theme or some other aspect of the story.

5. Complete and post in the display sentences such as “If you like (to feel really connected to a character, etc.) this story is for you.” “This story will make you wonder about death, want to be in love, nudge you to think about your relationship with your parents.”

6. Write and post a letter to the class explaining why this story should be used as a whole class story and what it would fit with thematically. If desired, use the Letter Generator (http://www.readwritethink.org/materials/letter_generator/) to create a final copy.

7. Create a brief plan stating how you would introduce the story to the class (would you ask classmates to think about themes, ask them to write about a similar incident, create a few survey-like questions to spark interest?). What would you ask your classmates to write, draw, or talk about in response to the story?

8. Create an advertisement for your story. It can be a print ad, a radio ad, or a TV ad if video equipment is available. What about the story would you highlight and market?

9. Write a process piece explaining the easiest and most difficult parts of the assignment as well as explaining the thinking that went into the choice of the artifacts, poems, and so on.

10. Create a comic strip that illustrates the conflict or climax of the story without giving away the resolution. If desired, use the Comic Creator (http://www.readwritethink.org/materials/comic/) to create a final copy.