VIKING QUEST DECISIONS

Instructions: Visit Viking Quest
(http://www.bbc.co.uk/history/ancient/vikings/launch_gms_viking_quest.shtml). The year is 793 A.D.
Your mission is to build a ship, select a crew, set a course, and return with your treasure. You will be
rewarded by your chief and earn points for the game. As you make each decision, circle it on the sheet and
then write down your reason below.

Decision 1 We decided to:

- Take money from the chieftain
- Not to take money from the chieftain

Defend your choice here:

Decision 2 We built our ship in:

- Frøya
- Strandebarm
- Kaupang

Defend your choice here:

Decision 3 We chose the following longship:

- “Strider”
- “Dragon”
- “Serpent”

Defend your choice here:

Decision 4 (Note: This is only an option if Decision 1 was to take money)
We chose to:

- Spend money to buy extra labor
- Not to spend money to buy extra labor

Defend your choice here:
Decision 5  We chose the following for our crew:

- A Sailmaker
- A Beserker
- A Navigator
- A Carpenter

Defend your choice here:

Decision 6  We chose:

- Route 1
- Route 2

Defend your choice here:

Decision 7  We landed at:

- Location 1
- Location 2
- Location 3

Defend your choice here:

Decision 8  We decided:

- To burn the monastery
- Not to burn the monastery

Defend your choice here:

Results:  Our quest succeeded  Our quest failed

Score:  ________

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