Peer editor's name: _____   Date: _____

Author's name: _____

Super Sleuth Peer Editing Sheet

It's time for you to play detective with your partner's story. Read the story through once, checking off the mystery elements on the left as you go. Then read the story a second time and record the evidence (examples) of these elements on the right. Once you are done, brainstorm with your partner to figure out how he or she could make the story better.

Mystery Elements Place a check in the box next to each characteristic as you locate it	Evidence Give examples of each mystery element
CHARACTERS: ☐ Detective(s) ☐ Witness(es) ☐ Suspect(s)	List the characters in the story and what their roles are:
SETTING: ☐ Where the story takes place	List the ways the writer describes the setting(s):
PLOT: ☐ Action that keeps the reader searching to solve the mystery	Explain what is happening / the mystery that you are trying to solve:
CLUES: ☐ Hints that help the reader and detective solve the mystery	Identify the clues given in the story:
DISTRACTIONS: ☐ Clues that throw the reader off of the trail	Name any clues that threw you off the trail:
CONCLUSION: ☐ The solution to the mystery	Summarize the ending:

Adapted from the Writing Rubric (http://www.readwritethink.org/lesson_images/lesson327/rubric.pdf) from the ReadWriteThink lesson "Thundering Tall Tales: Using Read-Aloud as a Springboard to Writing" (http://www.readwritethink.org/lessons/lesson_view.asp?id=327).