

Creating a Graphic Map for a Character

You will be producing a Graphic Map, looking at a character across a literature series. You will create a graphic representation of important events, people and places in your character's life.

Procedure:

1. Brainstorm significant events in the life of your character. These can be happy memories, sad memories, scary memories, important places, important people, life changing events, etc.
2. Think about what kind of picture or symbol would match each event listed.
3. Narrow your choices to the 8 to 10 most important events in the character's life. Arrange them in chronological order (which happened first, next, last).
4. Open the Online Graphic Map, and type in your name and the title for your graphic map.
5. On the next screen, you will be given a list of items. Choose "Other" and type in "Event".
6. The following screen asks for your rating system. Select "Positive/Negative".
7. The next screen asks you to enter your information.
 - a. EVENT – serves as a label
 - b. TOPIC – a word or phrase that tells what the item is
 - c. DESCRIPTION – a longer explanation of the topic
8. The final step is to choose a picture. You have two options:
 - a. Selecting from a menu of clip art pictures
 - b. In the Miscellaneous Category, you can choose a border. When the graphic map prints out, you can draw your own picture.
9. When you are finished entering events, you will print your Graphic Map.