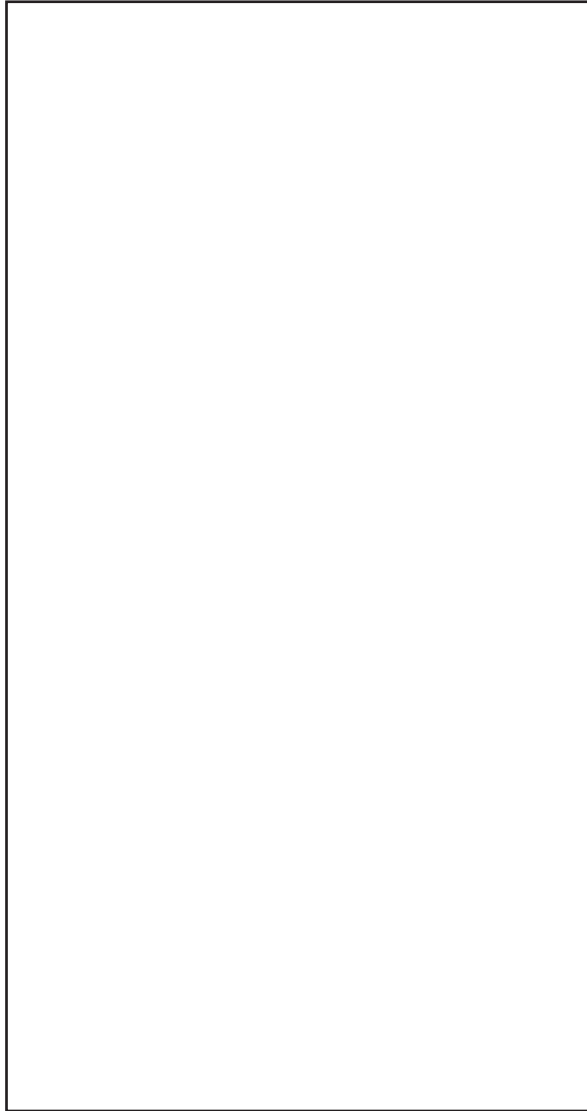


Character Map

What the character looks like:



How the character acts:



How other characters react
to this character:

